# USB3.0 Area Scan Camera

User Manual

#### **About This Manual**

The Manual includes instructions for using and managing the Product. Pictures, charts, images and all other information hereinafter are for description and explanation only. The information contained in the Manual is subject to change, without notice, due to firmware updates or other reasons. Please use this Manual with the guidance and assistance of professionals trained in supporting the Product.

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# **Regulatory Information**

#### **FCC Information**

Please take attention that changes or modification not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

FCC compliance: This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

#### **FCC Conditions**

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

- 1. This device may not cause harmful interference.
- 2. This device must accept any interference received, including interference that may cause undesired operation.

### **EU Conformity Statement**

This product and - if applicable - the supplied accessories too are marked with "CE" and comply therefore with the applicable harmonized European standards listed under the EMC Directive 2014/30/EU, the LVD Directive 2014/35/EU, the RoHS Directive 2011/65/EU.



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# **Symbol Convention**

The symbols that may be found in this document are defined as follows.

Symbol	Description
NOTE	Provides additional information to emphasize or supplement important points of the main text.
A WARNING	Indicates a potentially hazardous situation, which if not avoided, could result in equipment damage, data loss, performance degradation, or unexpected results.
A DANGER	Indicates a hazard with a high level of risk, which if not avoided, will result in death or serious injury.

### Available Model

This manual is applicable to the USB3.0 Area Scan Camera.

# Safety Instructions

These instructions are intended to ensure that the user can use the device correctly to avoid danger or property loss.

### **Laws and Regulations**

The device should be used in compliance with local laws, electrical safety regulations, and fire prevention regulations.

### **Power Supply**

When wiring or dismounting, make sure that the device power is cut off, and do not operate

- under electrification.
- Avoid contact with exposed circuit. When the device is powered on, avoid contact with exposed junctions and parts.
- Use the power adapter provided by the regular manufacturer.
- Do not connect multiple devices to one power adapter, to avoid over-heating or fire hazards caused by overload.
- Make sure the plug is properly connected to the power socket.

### **Transportation**

- The device contains precision optical components and electronic components. During transportation, storage and installation, incorrect operations like heavy pressure and violent vibration should be avoided. Otherwise, the device may be damaged.
- Avoid sudden collision, and pack the device with the accompanied carton and cushioning material or similar package.

### **Using Environment**

- In order to reduce the risk of fire or electric shock, do not let the device get wet or damp.
- Do not drop objects onto the device and avoid vigorous vibration.
- Keep the device away from magnetic interference.
- Do not use the device in extremely heat, extremely cold, dusty environment, corrosive environment or high humidity environment.
- Do not aim the device lens at objects of strong light, such as the sun and incandescent lamp. Otherwise, the lens may be damaged.
- The device should be stored in dry environment without corrosive gas. Avoid placing the
  device in direct sunlight and poorly ventilated locations, or near heat sources such as heater or
  heating (ignoring this warning may lead to fire hazards).
- Do not operate in explosive environment.
- Keep the surrounding area well ventilated to avoid heat accumulation. Do not contact the radiator directly to avoid scald.

#### **Electrostatic Protection**

- Remove all conductive objects (such as jewelry, watch, etc.) on the device body before touching the device, and touch the grounding metal bracket by hand to release the static electricity.
- It is suggested to wear anti-static suit to prevent damage to the equipment caused by static electricity.
- When installing or maintaining the device, wear anti-static wristband or anti-static gloves.
   Make sure that the wristband is tightly attached to the skin and is reliably grounded.
- It is forbidden to touch exposed circuit boards with bare hands. Static electricity generated by human body may damage electrostatic sensitive components on circuit boards.
- When touching electrostatic sensitive components or devices, proper grounding measures must be taken.
- Put electrostatic sensitive components into anti-static bags for protection.
- It is suggested to place humidifier in dry environment to maintain suitable humidity and reduce static electricity generation.

#### Maintenance

- If the device is not working properly, contact the store or the nearest service center. Do not disassemble or modify the device in any way. (The company does not bear any liability for any problem arising from unauthorized modification or maintenance).
- Properly preserve all the original packaging materials of the device so that when problems arise, the device can be packed with packaging materials and sent to the agent or returned to the manufacturer for processing. The company does not bear any liability for accidental damage during transportation caused by non-original packaging.
- This device is a precision electronic device, no components can be maintained by user, do not disassemble the device arbitrarily.

### **Cleaning**

Do not touch the image sensor directly. If the sensor needs to be cleaned, use a clean rag and wet it with alcohol, then gently wipe off the dirt; if the device is not in use, cover the image sensor with dust cover for protection.

### Installation

Do not install the device on vibrating surface or places that are vulnerable to impact.

#### **Personnel Requirement**

Quality requirements for installation and maintenance personnel: qualification certificate or working experience in weak current system installation and maintenance, and relevant working experience and qualifications. Besides, the personnel must possess the following knowledge and operation skills:

- The basic knowledge and operation skills of low voltage wiring and low voltage electronic circuit connection.
- The ability to comprehend the contents of this manual.

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# Chapter 1 Overview

### 1.1 Introduction

The USB3.0 area scan camera uses the USB3.0 interface to transmit non-compressed images in real time, and it can acquire images and set parameters via the client software. The camera is applicable to the automated optical inspection (AOI) for the surface mounted technology and the printed circuit board, food and pharmaceutical inspection, etc.

### 1.2 Key Feature

- Supports auto and manual adjustment for gain, exposure time and white balance, manual adjustment for Look-Up Table (LUT), Gamma correction, etc.
- Adopts the image interpolation algorithm for the color reproduction.
- Supports the hardware trigger, software trigger, free run, etc.
- Adopts screw holes for fixing USB3.0 cable.
- Compatible with the USB3 Vision Protocol, the GenlCam Standard, and the third-party software based on the protocol and standard.

# i NOTE

- The camera functions may differ by camera models.
- For specific camera functions, refer to the camera's user manual.

# Chapter 2 Appearance

# i NOTE

Appearances here are for reference only. Refer to the camera's specification for detailed dimension information.

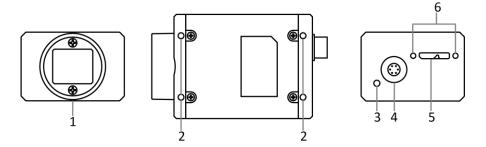


Figure 2-1 Appearance (Type I)

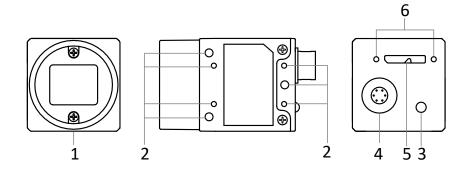


Figure 2-2 Appearance (Type II)

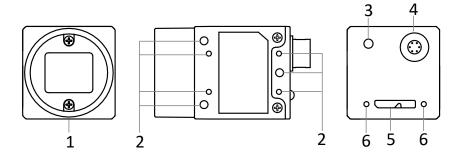


Figure 2-3 Appearance (Type III)

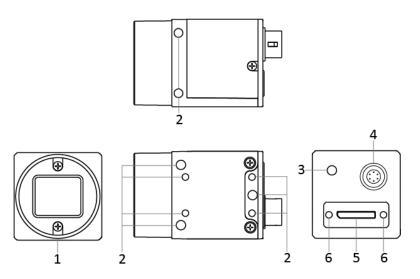


Figure 2-4 Appearance (Type IV)

Table 2-1 Description

No.	Name	Description	
1	Lens Mount	It is used to install the lens.	
2	Screw Hole	It is used to fix the camera to the installation position.	
3	LED Indicator	It indicates the camera's status.	
4	Power and I/O Interface	It refers to the power and I/O interface that provides power, and input/output signal.	
5	USB3.0 Interface	It is used to provide power and transmit data.	
6	Screw Hole	It refers to the M2 screw hole for fixing the USB3.0 cable.	

# Chapter 3 Interface and Indicator

# 3.1 Interface Description

The camera has a 6-pin power and I/O interface that provides power, and input/output signal. Read the followings to get its pin definitions.

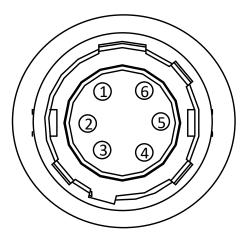


Figure 3-1 6-Pin Power and I/O Interface

Refer to the pin definitions and labels attached to the power and I/O cable to wire the device.

No. **Signal** I/O Signal Source Description DC PWR 1 Camera power supply 2 OPTO\_IN Line 0+ Opto-isolated input 3 **GPIO** Line 2+ Can be configured as input or output 4 OPTO OUT Line 1+ Opto-isolated output OPTO\_GND Line 0/1-Opto-isolated signal ground 6 GND Line 2-Camera power supply ground

Table 3-1 Pin Definitions

## 3.2 Indicator Description

The camera indicator is used to display different camera status.

Table 3-2 Indicator Description

No.	Indicator Color	Status	Description
1	Red	Flashing very slowly	The data cable is disconnected.
2	Red	Solid	Updating firmware failed, reading configuration file failed, or other exception occurs.
3	Red	Light up	When executing Find Me function via the client software, the indicator displays this status.
4	Blue	Solid	The camera is in idle status. The data cable has connected, and the camera is ready.
5	Blue	Flashing rapidly	The data cable has connected, and the camera is acquiring images in the internal trigger mode. Data transmission speed reaches the rated speed of USB3.0.
6	Blue	Flashing slowly	The data cable has connected, and the camera is acquiring images in the internal trigger mode. Data transmission speed reaches the rated speed of USB2.0.
7	Blue	Flashing very slowly	The data cable has connected, and the camera is acquiring images in the external trigger mode.
8	Red and blue	Flash alternatively	The camera firmware is updating.

# I NOTE

When the indicator is flashing rapidly, flashing slowly, or flashing very slowly, its unlit interval is 0.2 s, 1 s, 2 s respectively.

# **Chapter 4 Camera Installation**

### 4.1 Installation Preparation

You need to prepare following accessories before camera installation.

Table 4-1 Accessories

No.	Name	Quantity	Description	
1	Power and I/O Cable	1	It refers to the 6-pin power and I/O cable. You need to purchase separately.	
2	USB3.0 Cable	1	It refers to the micro USB3.0 (type B) cable. You need to purchase separately.	
3	DC Power Supply	1	You should select suitable power adapter or switch power supply according to the camera power supply and consumption You need to purchase separately.	
4	Lens	1	It refers to the C-mount lens. You need to purchase separately.	

### 4.2 Install Camera

#### Before you start

Make sure all the related devices are power-off during the installation.

**I** NOTE

You are required to use the USB3.0 cable to ensure the bandwidth for image transmission in real time.

#### Steps:

- 1. Fix the camera to the installation position.
- 2. Install the lens to the camera.
- 3. Use the micro USB3.0 (type B) cable to connect the camera with the PC or other devices.
- 4. Select a power supply method:
- Direct power supply: Use the 6-pin power and I/O cable to connect the camera to a power adapter.
- USB power supply: Use the USB3.0 cable to connect the camera to the PC or other devices via USB3.0 interface.

# **Chapter 5 Camera Connection**

Camera connection to the client software is required for camera's configuration and remote operations. This section introduces how to install the client software, check USB driver, connect the camera to the client software, etc.

#### 5.1 Install MVS Client

MVS client software is used to connect the camera, set its parameters, etc.

### i NOTE

- The MVS client software is compatible with 32/64-bit Windows XP/7/10, 32/64-bit Linux, and
   64-bit MacOS operating systems. Here we take Windows as an example.
- The graphic user interface may differ by different versions of the client software you use.

#### Steps:

- 1. Double click the MVS installation package.
- 2. Select the language.
- 3. Read and check **Terms of the License Agreement**.

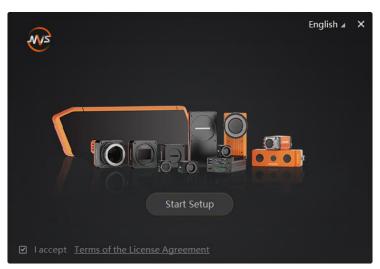


Figure 5-1 Installation Interface

4. Click Start Setup.

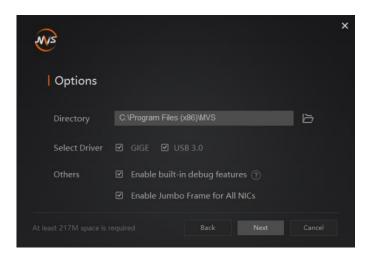


Figure 5-2 Default Settings

- 5. Keep default settings, and click Next.
- 6. Finish the installation according to the interface prompts.

#### 5.2 Turn off Firewall

To ensure stable client running and image transmission, you are recommended turning off Windows firewall before using the client software.

I NOTE

For different Windows versions, the path name or interface may differ.

#### Steps:

- 1. Go to Windows Firewall.
- Windows XP system: Click Start > Control Panel > Security Center > Windows Firewall.
- Windows 7 system: Click Start > Control Panel > Windows Firewall.
- Windows 10 system: Click Start > Control Panel > System and Security > Windows Defender Firewall.
- 2. Click Turn Windows Defender Firewall on or off on the left.
- 3. Select Turn off Windows Defender Firewall (not recommended).

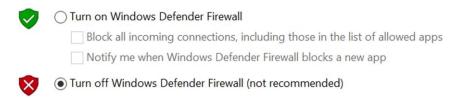


Figure 5-3 Windows Defender Firewall

#### 4. Click OK.

#### 5.3 Check Driver

### I NOTE

Before using the camera, you need to make sure that the PC has installed the USB driver correctly. Otherwise, the client software cannot find the camera.

After connecting the camera, the PC will automatically check and install the USB driver. After installation, you can view the added driver in the device manager of the PC, and right click **Properties** to view its properties.

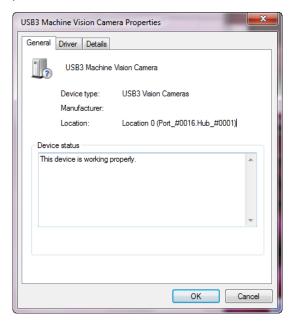


Figure 5-4 Driver Properties

If the installation of the driver is failed, you can use the driver installation tool to install the driver again manually.



The specific path of finding the driver installation tool may differ by Windows version and the client software version you installed.

Go to **Start > MVS Folder > Driver Installation Tool**, click **Driver Installation Tool** to run it, and click **Uninstall** or **Install** of the corresponding driver to uninstall or install the driver again.



Figure 5-5 Driver Installation Tool

# 5.4 Connect Camera to Client Software

After running the client software, double click the camera in the device list, or click \( \text{\text{\text{\text{\text{connect}}}} \) to connect the camera to the client software.

# **Chapter 6 Client Software Layout**

After connecting to the camera, the client software can read the camera attributes and display them.

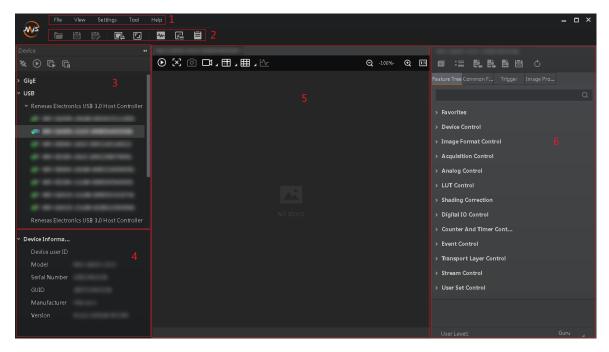


Figure 6-1 Main Window

# I NOTE

For specific main window of the client software, please refer to the actual one you got.

Table 6-1 Description of the Main Window

No.	Area Name	Description	
1	Menu Bar	The menu bar displays function modules, including File, View, Settings, Tool, and Help.	
2	Control Toolbar	The control toolbar provides quick operations for the device.	
3	Device List Panel	This panel displays device list, and you can connect or disconnect device, modify device IP address, etc.	
4	Device Information Panel	This panel displays the detailed device information.	
5	Display Window	This area displays the acquisition images in real-time. You can click different icons to capture and save image, record, etc.	

No.	Area Name	Description
6	Feature Panel	You can view and set features of the selected camera, and perform operations such as importing, exporting, and saving features.

Click In the camera's feature panel to unfold the specific camera parameters, and set them according to actual demands.

 $\square_{\mathbf{i}}$  NOTE

The camera's attribute tree and parameters may differ by camera models.

Table 6-2 Description

Attribute	Description	
Device Control	You can view the device information, edit its name, reset the device, etc.	
Image Format Control	You can view and set the device's resolution, image reverse function, pixel format, region of interest, test pattern, etc.	
Acquisition Control	You can view and set the device's acquisition mode, frame rate, trigger mode, exposure time, etc.	
Analog Control	You can view and set the device's gain, black level, Gamma correction, sharpness, etc.	
LUT Control	You can view the Look-Up Table (LUT), and set its index and value.	
Shading Correction	You can set shading correction to correct shade.	
Digital IO Control	You can set the different input and output signals.	
Counter And Timer Control	You can view and set the counter-related parameters.	
Transport Layer Control	You can view and set the parameters of the device's transport layer.	
Stream Control	You can view the size of payload, data head, and data end.	
User Set Control	You can save or load the device's parameters.	

# **Chapter 7 Camera Features**

### 7.1 Global Shutter

For camera that supports global shutter, its exposure starts and ends in each line simultaneously. After the exposure, data readout starts line by line. All pixels expose at the same time, then readout at different time, as shown below.

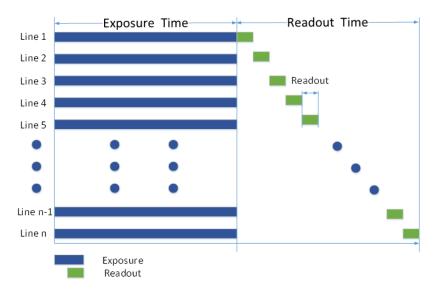


Figure 7-1 Global Shutter

# 7.2 Rolling Shutter

For cameras that support rolling shutter: as soon as the exposure ends, and the data readout starts simultaneously. After the whole action, the rest of rows start to expose and read out one by one. All pixels expose at the same time, then readout at different time, as shown below.

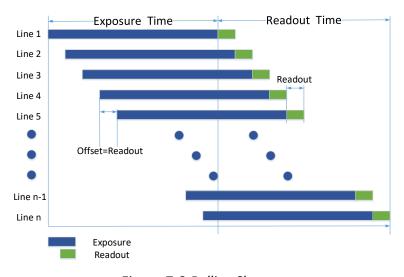


Figure 7-2 Rolling Shutter

#### 7.3 Sensor Shutter Mode

### I NOTE

Only some models of cameras with rolling shutter and corresponding firmware support the sensor shutter mode. The actual product you purchased should prevail.

The sensor shutter mode allows you to set the operating mode of the camera's electronic shutter. The shutter mode refers to the way in which the image data is captured and processed.

In general, there are 3 sensor shutter modes, including Global Reset, Rolling and Trigger Rolling.

Global reset means that all of the sensor's pixels start exposing at the same time, but stop exposing at different time.

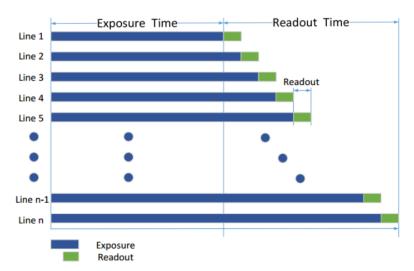


Figure 7-3 Global Reset

Rolling means that the camera exposes the pixel rows one after the other, and it supports sensor's pixels exposure and pixel data readout proceeding at the same time. While trigger rolling does not support that sensor's pixels exposure and pixel data readout proceed at the same time.

You can go to **Acquisition Control** > **Sensor Shutter Mode**, and select **Sensor Shutter Mode** according to actual demands.

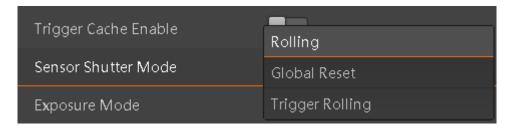


Figure 7-4 Sensor Shutter Mode

I NOTE

Stopping the real-time acquisition is required before setting the sensor shutter mode.

### 7.4 Non-Overlap Exposure and Overlap Exposure

The process that camera captures one frame of image includes two stages, exposure and readout. According to the overlap relation between the exposure time and the readout time, cameras with different sensors can be divided into overlap exposure and non-overlap exposure.

### 7.4.1 Non-Overlap Exposure

After completing the current frame's exposure and readout, the next frame starts to expose and read out. This process is called non-overlap exposure. The non-overlap exposure's frame period is larger than the sum of the exposure time and the readout time, as shown below.

#### Non-overlap Exposure under Internal Trigger Mode

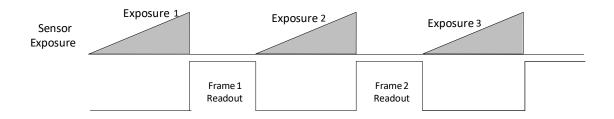


Figure 7-5 Internal Trigger Non-Overlap Exposure

#### Non-overlap Exposure under External Trigger Mode

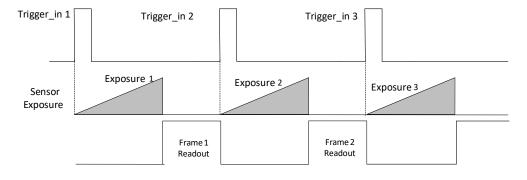


Figure 7-6 External Trigger Non-Overlap Exposure

i NOTE

The camera will ignore the external signal in the readout section under this mode.

### 7.4.2 Overlap Exposure

Overlap exposure refers to the overlap between the current frame exposure and the previous frame readout. In other words, when the previous frame starts to read out, the current frame starts to expose simultaneously, as shown below.

#### Overlap Exposure under Internal Trigger Mode

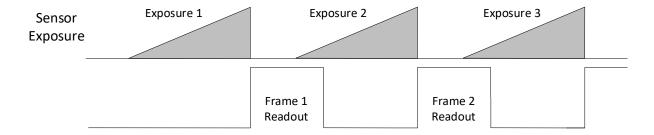


Figure 7-7 Internal Trigger Overlap Exposure

#### Overlap Exposure under External Trigger Mode

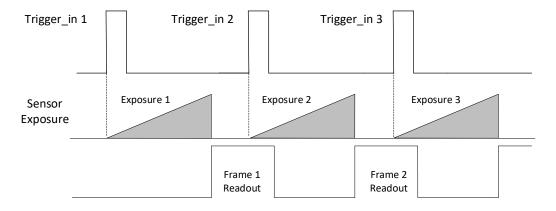


Figure 7-8 External Trigger Overlap Exposure

**i** NOTE

The camera will ignore the external signal in the readout section under this mode.

# **Chapter 8 Image Acquisition**

#### 8.1 Set Frame Rate

Frame rate refers to the image number that is acquired by the camera per second. The higher frame rate, and shorter time used for image acquisition will be. The following 4 factors determine the camera's frame rate in real-time.

- Frame readout time: the frame readout time is related with camera's sensor performance and image height. The lower the image height and less the frame readout time, and the higher the frame rate will be.
- Exposure time: if the reciprocal of max. frame rate that the camera supports is t, and when the
  configured exposure time is larger than t, the less the exposure time, the higher the frame rate
  will be. When the configured exposure time is less than or equal to t, exposure time will not
  influence the frame rate.
- Bandwidth: the larger the bandwidth, the higher the frame rate will be.
- Pixel format: the more bytes pixel format occupy, the lower the frame rate will be.

Click **Acquisition Control** > **Acquisition Frame Rate**, enter **Acquisition Frame Rate** according to actual demands, and enable **Acquisition Frame Rate Control Enable**.

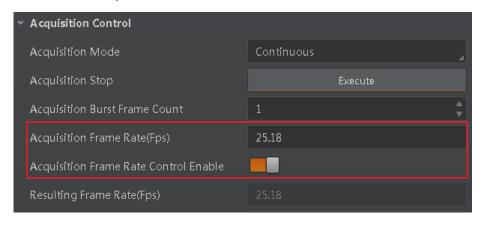


Figure 8-1 Set Frame Rate

# i NOTE

- If the current real-time frame rate is smaller than configured frame rate, the camera acquires images according to the real-time frame rate.
- If the current real-time frame rate is larger than configured frame rate, the camera acquires images according to the configured frame rate.

You can click **Acquisition Control** > **Resulting Frame Rate** to view the camera's resulting frame rate, as shown below.

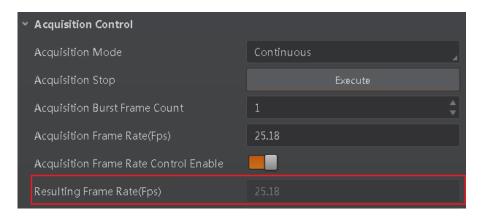


Figure 8-2 Resulting Frame Rate

### 8.2 Set Acquisition Mode

The camera has 2 types of acquisition modes, including **SingleFrame** mode and **Continuous** mode.

- SingleFrame mode: When camera starts image acquisition, it acquires one image only, and then stops.
- Continuous mode: When camera starts image acquisition, it acquires images continuously.
   Real-time frame rate decides the acquisition frame number per second. You can stop camera image acquisition manually.

Click **Acquisition Control** > **Acquisition Mode**, and select **Continuous** or **SingleFrame** according to actual demands.

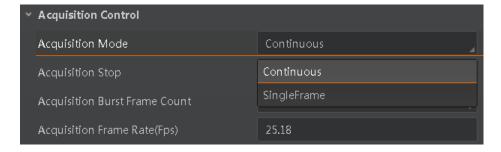


Figure 8-3 Set Acquisition Mode



The acquisition mode is **Continuous** by default.

### 8.3 Set Trigger Mode

The camera has 2 types of trigger mode, including internal trigger mode and external trigger mode.

• Internal trigger mode: The camera acquires images via its internal signals.

 External trigger mode: The camera acquires images via external signals. These signals can be software signal and hardware signal, including software trigger, hardware trigger, counter trigger, etc..

Click **Acquisition Control** > **Trigger Mode**, and select **Off** or **On** as **Trigger Mode** according to actual demands.

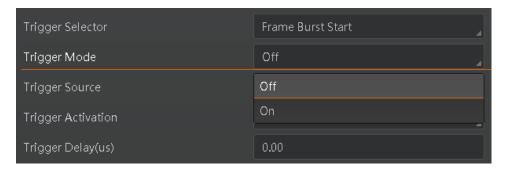


Figure 8-4 Set Trigger Mode



**Off** refers to the internal trigger mode, and **On** refers to the external trigger mode.

### 8.4 External Trigger Mode

### 8.4.1 Set External Trigger Source

There are 4 types of external trigger sources, including software trigger, hardware trigger, counter trigger and free trigger. Their principle and parameter setting are shown below.

Table 8-1 Principle and Parameter of External Trigger Mode

External Trigger Source	Parameter	Parameter Value	Principle
Software trigger	Acquisition Control > Trigger Source	Software	The software sends trigger signal to the camera via GigE interface to acquire images.
Hardware trigger	Acquisition Control > Trigger Source	Line 0, Line 2	External device connects camera via camera I/O interface. External device sends trigger signal to camera to acquire images.
Counter trigger	Acquisition Control > Trigger Source	Counter 0	The counter sends trigger signal to the camera to acquire images.

External Trigger Source	Parameter	Parameter Value	Principle
Free trigger	Acquisition Control > Trigger Source	Anyway	Use software trigger, hardware trigger or counter trigger to send signals to the camera to acquire images.

Click **Acquisition Control** > **Trigger Source**, and select **Trigger Source** according to actual demands.

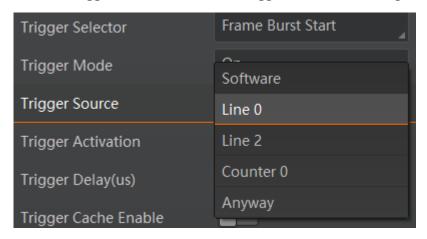


Figure 8-5 Set Trigger Source

## I NOTE

These 4 external trigger sources are valid only when the **Trigger Mode** is **On**.

### 8.4.2 Set Software Trigger

#### Steps:

- 1. Click **Acquisition Control > Trigger Mode**, and select **On** as **Trigger Mode**.
- Select Software as Trigger Source, and click Execute in Trigger Software to send trigger commands.

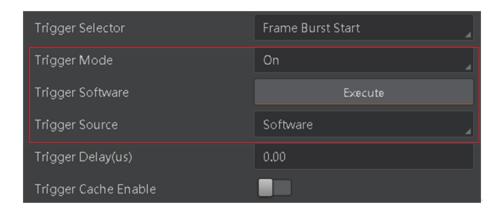


Figure 8-6 Set Software Trigger

### 8.4.3 Set Hardware Trigger

The camera has one opto-isolated input (Line 0), and one bi-directional I/O (Line 2) that can be configured as input signal.

I NOTE

Here we take Line 2 as an example to introduce the hardware trigger settings. You select Line 0 or Line 2 as trigger source to set hardware trigger according to actual demands.

#### Steps:

- 1. Click **Digital IO Control**.
- 2. Select Line 2 as Line Selector, and Input as Line Mode to set line 2 as input signal.

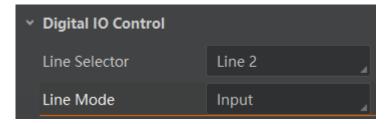


Figure 8-7 Set Line 2 as Input Signal

3. Select Line 2 as Trigger Source.

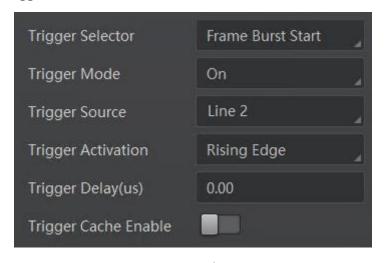


Figure 8-8 Set Hardware Trigger

### 8.4.4 Set Counter Trigger

The counter trigger provides frequency division to the external trigger signal. You can set counter trigger as shown below.

#### Steps:

1. Click **Acquisition Control** > **Trigger Mode**, and select **On** as **Trigger Mode**.

#### 2. Select **Counter 0** as **Trigger Source**.

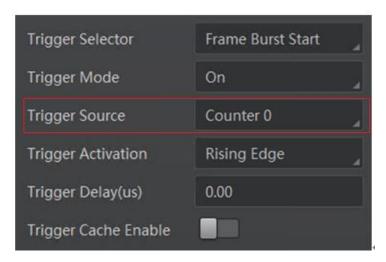


Figure 8-9 Set Counter Trigger

When using counter as trigger source, you need to set relevant parameters under **Counter And Timer Control**. For specific parameter function and setting, please refer to the following table.

Table 8-2 Description of Counter And Timer Control

Parameter	Read/Write	Description
Counter Selector	Read and write	It selects counter source. <b>Counter 0</b> is available only at present.
Counter Event Source	Read and write	It selects the signal source of counter trigger. <b>Line 0</b> and <b>Line 2</b> are available. It is disabled by default.
Counter Reset Source	Read and write	It selects the signal source of resetting counter. <b>Software</b> is available only. It is disabled by default.
Counter Reset	Write is available under certain condition	It resets counter and it can be executed when selecting <b>Software</b> as <b>Counter Reset Source</b> .
Counter Value	Read and write	It is the counter value with the range of 1 to 1023.
Counter Current Value	Read only	It displays the number of executed external trigger.

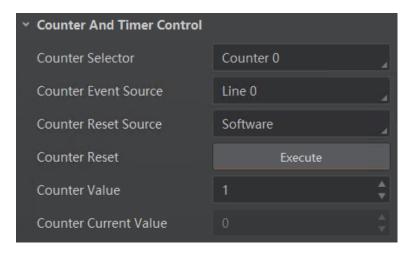


Figure 8-10 Counter Trigger Parameters

### 8.4.5 Set Anyway Trigger

In the free trigger mode, the camera can receive signals from software trigger, hardware trigger and counter trigger.

#### Steps:

- 1. Click **Acquisition Control** > **Trigger Mode**, and select **On** as **Trigger Mode**.
- 2. Select Anyway as Trigger Source.

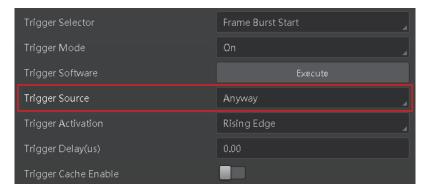


Figure 8-11 Set Anyway Trigger

# 8.5 Trigger Related Parameters

Under external trigger mode, you can set burst frame count, trigger delay, trigger cache enable, trigger activation and trigger debouncer. Different trigger sources can set various trigger parameters, and their relation is shown below.

Table 8-3 Trigger Source and Trigger Parameter

Sources Parameters	Software Trigger	Hardware Trigger	Counter Trigger	Anyway Trigger
Burst Frame Count	٧	٧	٧	٧
Trigger Delay	٧	٧	٧	٧
Trigger Cache Enable	٧	٧	٧	٧
Trigger Activation	×	٧	٧	٧
Trigger Debouncer	×	٧	×	٧

#### 8.5.1 Set Burst Frame Count

Under external trigger mode, you can set burst frame count as shown below.

Click **Acquisition Control** > **Acquisition Burst Frame Count**, and enter **Acquisition Burst Frame Count** according to actual demands. Its range is from 1 to 1023.

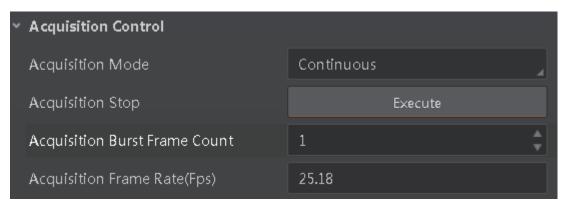


Figure 8-12 Set Burst Frame Count

When **Acquisition Burst Frame Count** is 1, it is in single frame trigger mode. When **Acquisition Burst Frame Count** is larger than 1, it is in multi-frame trigger mode. If **Acquisition Burst Frame Count** is n and when inputting 1 trigger signal, the camera stops acquiring images after exposing n times and outputs n frame images. The sequence diagram of burst frame count is shown below.

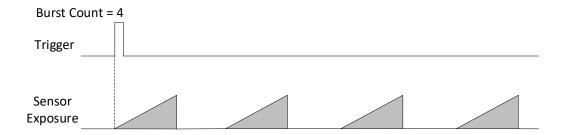


Figure 8-13 Sequence Diagram of Burst Frame Count

### 8.5.2 Set Trigger Delay

From camera receiving signal and responding, this period is trigger delay. Its sequence diagram is shown below.

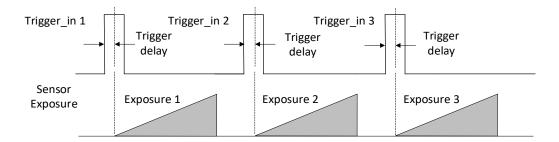


Figure 8-14 Signal Delay Sequence Diagram

You can enter **Trigger Delay** according to actual demands.

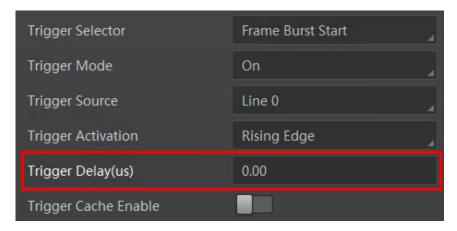


Figure 8-15 Set Trigger Delay

### 8.5.3 Set Trigger Cache Enable

The camera has the function of Trigger Cache Enable. During the triggering process, if the camera receives new trigger signal, it will save and process the signal if you enable this function. Trigger cache enable can save up to 2 trigger signals.

Click Acquisition Control > Trigger Cache Enable, and enable Trigger Cache Enable.

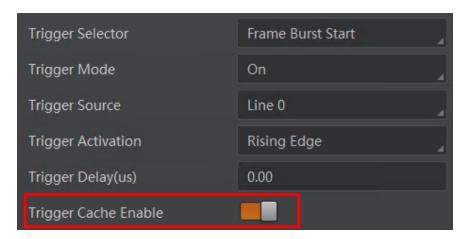


Figure 8-16 Enable Trigger Cache Enable

If the camera receives the 1st trigger signal first, and the camera receives the 2nd trigger signal during processing the 1st trigger signal.

- Disable Trigger Cache Enable: the 2nd trigger signal will be filtered without processing.
- Enable Trigger Cache Enable: the 2nd trigger signal will be saved.

If the 1st frame image's exposure time of the 2nd trigger signal is not earlier than the camera's last frame creation time of the 1st trigger signal, and then the 2nd trigger signal's 1st frame image is created normally.

If the 1st frame image's exposure time of the 2nd trigger signal is earlier than the camera's last frame creation time of the 1st trigger signal, and then the camera will delay this exposure time. Thus making sure this exposure time is not earlier than the camera's last frame creation time of the 1st trigger signal.

### 8.5.4 Set Trigger Activation

The camera supports trigger acquisition in the rising edge, falling edge, level high, or level low of the external signal. The principle and parameter of trigger activation are shown below.

Table 8-4 Trigger Activation Principle and Parameter

Trigger Activation	Parameter	Parameter Value	Principle
Rising Edge	Acquisition Control > Trigger Activation	Rising Edge	Rising Edge refers to the rising edge of the trigger signal is valid, that is camera exposure and acquisition at the beginning of the rising edge of the trigger signal.
Falling Edge	Acquisition Control > Trigger Activation	Falling Edge	Falling Edge refers to the falling edge of the trigger signal is valid, that is camera exposure

Trigger Activation	Parameter	Parameter Value	Principle
			and acquisition at the beginning of the falling edge of the trigger signal.
Level High	Acquisition Control > Trigger Activation	Level High	Level High refers to the level high of the trigger signal is valid. As long as trigger signal is in level high, the camera keeps exposure and acquisition status.
Level Low	Acquisition Control > Trigger Activation	Level Low	Level Low refers to the level low of the trigger signal is valid. As long as trigger signal is in level low, the camera keeps exposure and acquisition status.

Click **Acquisition Control > Trigger Activation**, and select **Rising Edge**, **Falling Edge**, **Level High** or **Level Low** as **Trigger Activation** according to actual demands..

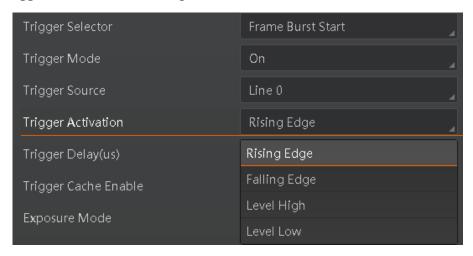


Figure 8-17 Set Trigger Activation

### 8.5.5 Set Trigger Debouncer

The external trigger input signal of the camera may have signal bounce that may cause false trigger. Thus, it is necessary to debounce the external trigger signal, and its sequence diagram is shown below.

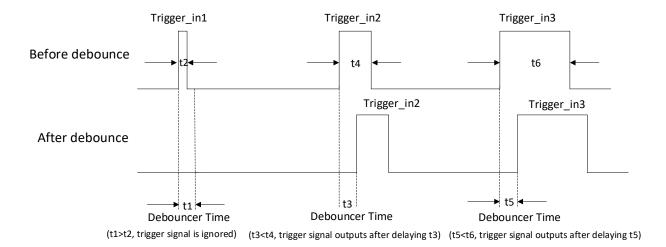


Figure 8-18 Trigger Debouncer Sequence Diagram

Click **Digital IO Control > Line Debouncer Time**, and enter **Line Debouncer Time** according to actual demands.



Figure 8-19 Set Trigger Debouncer

# Chapter 9 I/O Output

# 9.1 Select Output Signal

The camera has one opto-isolated output (Line 1), and one bi-directional I/O (Line 2) that can be configured as output signal.

I NOTE

Here we take Line 2 as an example to introduce how to select output signal. You select Line 1 or Line 2 as line selector according to actual demands.

Click **Digital IO Control**, select **Line 2** as **Line Selector**, and select **Strobe** as **Line Mode** to set line 2 as output signal.

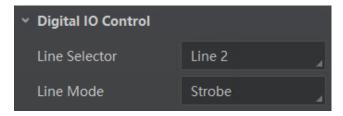


Figure 9-1 Set Line 2 as Output Signal

# 9.2 Set Output Signal

The output signal of the camera is switch signal that can be used to control external devices such as light source, PLC, etc.

#### 9.2.1 Enable Level Inverter

The line inverter function allows the camera to invert the electrical signal level of an I/O line, and meets requirements of different devices for high or low electrical signal level. All high signals are converted to low signals and vice versa.

Click **Digital IO Control** > **Line Selector**, select line for **Line Selector**, and enable **Line Inverter**.



Figure 9-2 Enable Line Inverter

I NOTE

The **Line Inverter** parameter is disabled by default.

## 9.2.2 Enable Strobe Signal

The strobe signal is used to directly output I/O signal to external devices when camera's event source occurs.

Click **Digital IO Control**, select different output events as **Line Source**, and enable **Strobe Enable**.

NOTE

The specific line source may differ by camera models.

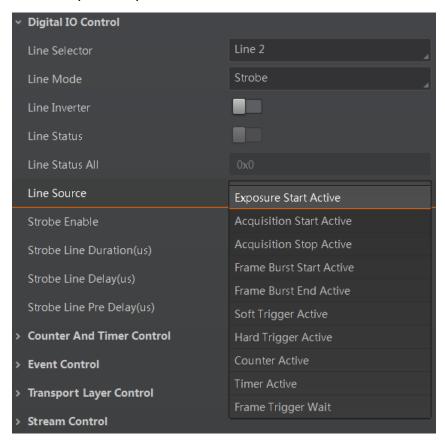


Figure 9-3 Set Line Source

For specific **Line Source**, please refer to following table for details.

Table 9-1 Line Source

No.	Name	Description
1	Exposure Start Active	It refers to output one I/O edge signal when starting exposure.
2	Acquisition Start Active	It refers to output one I/O edge signal when starting acquisition.

No.	Name	Description
3	Acquisition Stop Active	It refers to output one I/O edge signal when stopping acquisition.
4	Frame Burst Start Active	It refers to output one I/O edge signal when starting triggering and acquiring images under Burst mode.
5	Frame Burst End Active	It refers to output one I/O edge signal when stopping triggering and acquiring images under Burst mode.
6	Soft Trigger Out	It refers to output one I/O edge signal when software trigger acquisition.
7	Hard Trigger Active	It refers to output one I/O edge signal when hardware trigger acquisition.
8	Count Active	It refers to output one I/O edge signal when counter output is enabled.
9	Timer Active	It refers to output one I/O edge signal when timer output is enabled.
10	Frame Trigger Wait	When the camera responds to trigger signals, it outputs signals to external devices. This line source avoids the occurrence of high trigger frequency.

If **Timer Active** is selected as **Line Source**, you can set **Strobe Line Duration** and **Strobe Line Delay**, and the camera will output signal correspondingly after click **Execute** in **Line Trigger Software**.



Figure 9-4 Set Timer Active

Regarding strobe signal, you can also set its duration, delay and pre delay.

#### Set Strobe Line Duration

After enabling strobe signal, you can set its duration. Click **Digital IO Control > Strobe Line Duration**, and enter **Strobe Line Duration**.

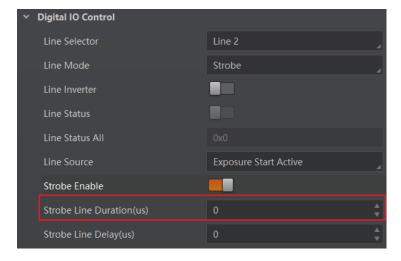


Figure 9-5 Set Strobe Line Duration



When the **Strobe Line Duration** value is 0, the strobe duration is equal to the exposure time. When the **Strobe Line Duration** value is not 0, the strobe duration is equal to **Strobe Line Duration** value.

## Set Strobe Line Delay

The camera supports setting strobe line delay to meet actual demands. When exposure starts, the strobe output doesn't take effect immediately. Instead, the strobe output will delay according to the strobe line delay setting.

Click **Digital IO Control** > **Strobe Line Delay**, and enter **Strobe Line Delay** according to actual demands.

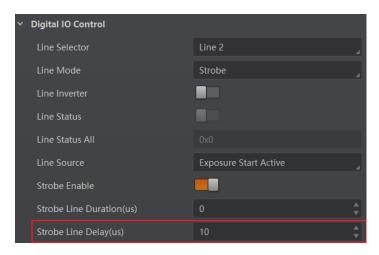


Figure 9-6 Set Strobe Line Delay

The sequence diagram of strobe line delay is shown below.

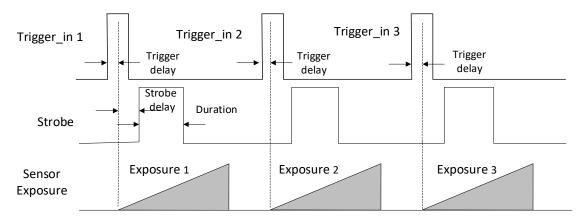


Figure 9-7 Sequence Diagram of Strobe Line Delay

#### Set Strobe Line Pre Delay

The camera also supports the function of strobe line pre delay, which means that the strobe signal takes effect early than exposure. This function is applied to the external devices that have slow response speed.

Click **Digital IO Control** > **Strobe Line Pre Delay**, and enter **Strobe Line Pre Delay** according to actual demands.

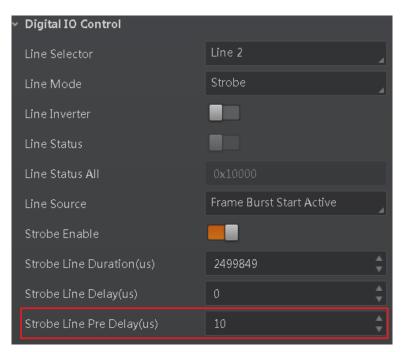


Figure 9-8 Set Strobe Line Pre Delay

The sequence diagram of strobe line pre delay is shown below.

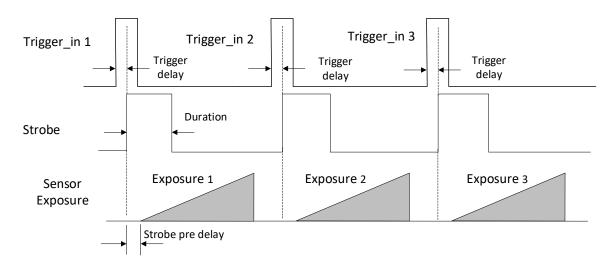


Figure 9-9 Sequence Diagram of Strobe Line Pre Delay

# Chapter 10 I/O Electrical Feature and Wiring

# 10.1 I/O Electrical Feature

## 10.1.1 Line 0 Opto-isolated Input Circuit

The Line 0 opto-isolated input circuit in camera I/O control is shown below.

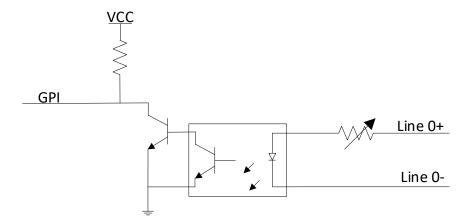


Figure 10-1 Line 0 Internal Circuit

# **i** NOTE

The maximum input current of Line 0 is 25 mA.

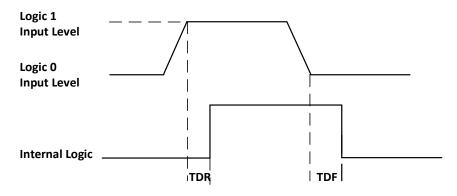


Figure 10-2 Input Logic Level

Parameter Name	Parameter Symbol	Value
Input Logic Level Low	VL	0 VDC to 1 VDC
Input Logic Level High	VH	1.5 VDC to 24 VDC
Input Rising Delay	TDR	1.8 μs to 4.6 μs
Input Falling Delay	TDF	16.8 μs to 22 μs

Table 10-1 Input Electrical Feature

# i NOTE

- Make sure the input voltage is not from 1 VDC to 1.5 VDC as the electric status between these two values are not stable.
- The breakdown voltage is 30 VDC, and keep voltage stable.

## 10.1.2 Line 1 Opto-isolated Output Circuit

The Line 1 opto-isolated output circuit in camera I/O control is shown below.

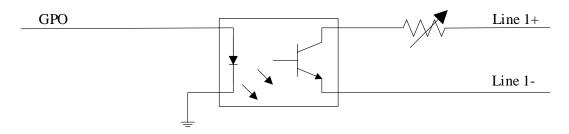


Figure 10-3 Line 1 Internal Circuit

# I NOTE

The maximum output current of Line 1 is 25 mA and output impedance is 40  $\Omega$ .

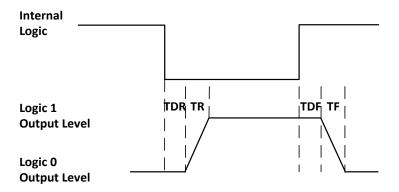


Figure 10-4 Output Logic Level

Opto-isolated output electric feature is shown in below (when the external voltage is 3.3 VDC and the external resistance is 1  $K\Omega$ ).

Table 10-2 Output Electric Feature

Parameter Name	Parameter Symbol	Value
Output Logic Level Low	VL	575 mV
Output Logic Level High	VH	3.3 V
Output Rising Time	TR	8.4 μs
Output Falling Time	TF	1.9 μs
Output Rising Delay	TDR	15 μs to 60 μs
Output Falling Delay	TDF	3 μs to 6 μs

With different external voltage and resistance, the corresponding current and the parameter of output logic level low are shown below.

Table 10-3 Parameter of Output Logic Level Low

External Voltage	External Resistance	VL	Output Current
3.3 VDC	1 ΚΩ	575 mV	2.7 mA
5 VDC	1 ΚΩ	840 mV	4.1 mA
12 VDC	2.4 ΚΩ	915 mV	4.6 mA
24 VDC	4.7 ΚΩ	975 mV	4.9 mA

# 10.1.3 Line 2 Bi-direction I/O Circuit

The Line 2 bi-direction I/O circuit in camera I/O control is shown below. The Line 2 can be configured as input signal or as output signal.

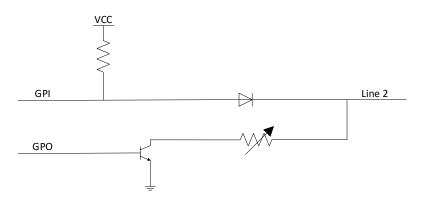


Figure 10-5 Line 2 Internal Circuit

## **Line 2 Configured as Input**

With the condition of 100  $\Omega$  and 5 VDC, the logic level and electrical feature of configuring Line 2 as output are shown below.

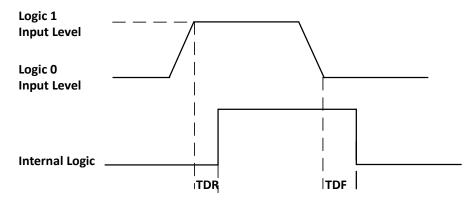


Figure 10-6 Input Logic Level

Table 10-4 Electrical Feature of Line 2 Input

Parameter Name	Parameter Symbol	Value
Input Logic Level Low	VL	0 VDC to 0.5 VDC
Input Logic Level High	VH	1.5 VDC to 24 VDC
Input Rising Time	TDR	< 1 µs
Input Falling Time	TDF	< 1 µs

# i NOTE

 Make sure the input voltage is not from 0.5 VDC to 1.5 VDC as the electric status between these two values are not stable.

- The breakdown voltage is 30 VDC, and keep voltage stable.
- To prevent damage to the GPIO pin, please connect GND first and then input voltage in Line 2.

#### **Line 2 Configured as Output**

When the environment temperature is 25 °C (77 °F), the relation among external voltage, resistance and the output level low is shown below.

Table 10-5 Parameter of Output Logic Level Low

External Voltage	External Resistance	VL (GPIO2)
3.3 V	1 ΚΩ	160 mV
5 V	1 ΚΩ	220 mV
12 V	1 ΚΩ	460 mV
24 V	1 ΚΩ	860 mV
30 V	1 ΚΩ	970 mV

## NOTE

The maximum current is 25 mA and the output impedance is 40  $\Omega$ .

When the voltage of external resistance (1  $K\Omega$ ) is pulled up to 5 VDC, the logic level and electrical feature of configuring Line 2 as output are shown below.

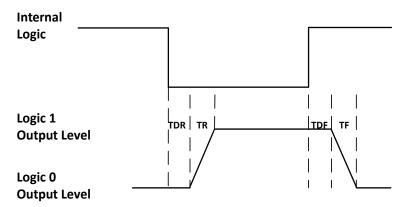


Figure 10-7 Output Logic Level

Table 10-6 Electrical Feature of Line 2 Output

Parameter Name	Parameter Symbol	Value
Output Logic Level Low	VL	220 mV
Output Logic Level High	VH	4.75 VDC
Output Rising Time	TR	0.06 μs
Output Falling Time	TF	0.016 μs
Output Rising Delay	TDR	0 μs to 4 μs
Output Falling Delay	TDF	< 1 μs

# 10.2 I/O Wiring

The camera has different appearance with varied models. Here we take type II camera as an example to introduce I/O wiring.

## 10.2.1 Line 0 Wiring

When the camera uses Line 0 as hardware trigger source, wirings are different with different external devices of input signal.

#### PNP Device

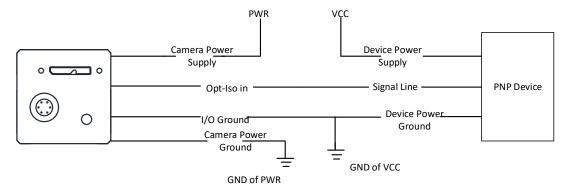


Figure 10-8 Line 0 Connecting to PNP Device

#### NPN Device

If the VCC of NPN device is 24 VDC, and it is recommended to use 1 K $\Omega$  to 4.7 K $\Omega$  pull-up resistor. If the VCC of NPN device is 12 VDC, and it is recommended to use 1 K $\Omega$  pull-up resistor.

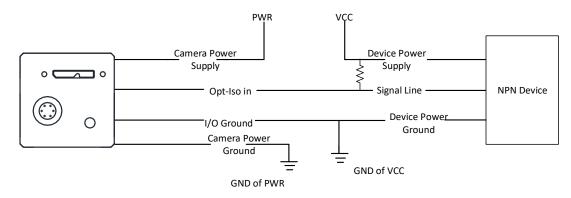


Figure 10-9 Line 0 Connecting to NPN Device

#### Switch

If the VCC of switch is 24 VDC, and it is recommended to use 1 K $\Omega$  to 4.7 K $\Omega$  resistor to protect circuit.

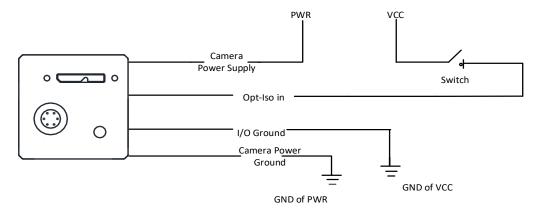


Figure 10-10 Line 0 Connecting to a Switch

## 10.2.2 Line 1 Wiring

When the camera uses Line 1 as output signal, wirings are different with different external devices.

#### PNP Device

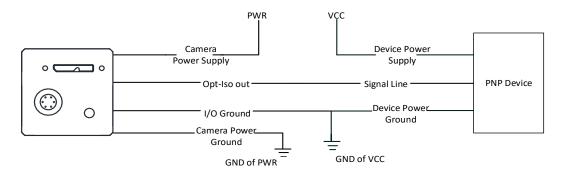


Figure 10-11 Line 1 Connecting to PNP Device

#### NPN Device

If the VCC of NPN device is 24 VDC, and it is recommended to use 1 K $\Omega$  to 4.7 K $\Omega$  pull-up resistor. If the VCC of NPN device is 12 VDC, and it is recommended to use 1 K $\Omega$  pull-up resistor.

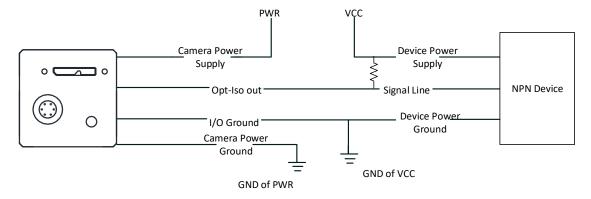


Figure 10-12 Line 1 Connecting to NPN Device

## 10.2.3 Line 2 Wiring

As bi-direction I/O Circuit, Line 2 can be used as both input signal and output signal.

## Line 2 Configured as Input

When the camera uses Line 2 as hardware trigger source, wirings are different with different external devices of input signal.

#### PNP Device

It is recommended to use 330  $\Omega$  pull-down resistor.

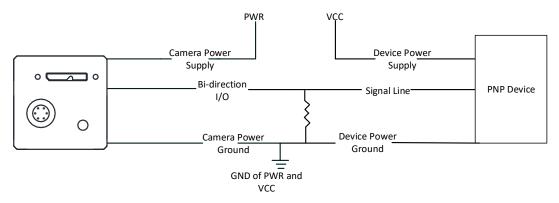


Figure 10-13 Line 2 Connecting to PNP Device as Input

#### NPN Device

If the VCC of NPN device is 24 VDC, and it is recommended to use 1 K $\Omega$  to 4.7 K $\Omega$  pull-up resistor. If the VCC of NPN device is 12 VDC, and it is recommended to use 1 K $\Omega$  pull-up resistor.

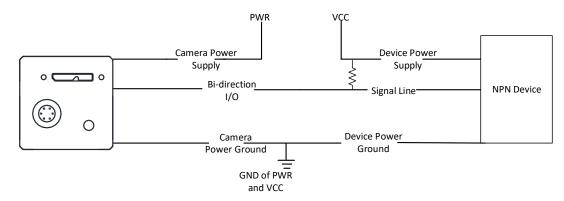


Figure 10-14 Line 2 Connecting to NPN Device as Input

#### Switch

The switch value can provide low electrical level to trigger line 2.

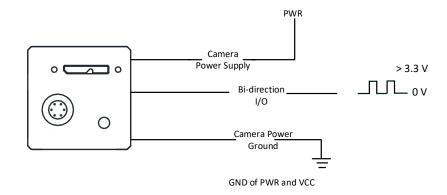


Figure 10-15 Line 2 Connecting to a Switch as Input

## Line 2 Configured as Output

When the camera uses Line 2 as output signal, wirings are different with different external devices.

#### PNP Device

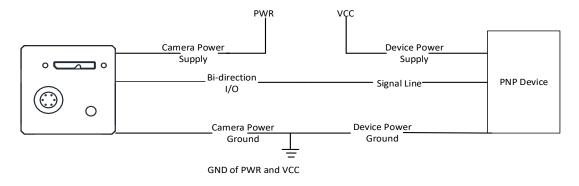


Figure 10-16 Line 2 Connecting to PNP Device as Output

#### NPN Device

If the VCC of NPN device is 24 VDC, and it is recommended to use 1 K $\Omega$  to 4.7 K $\Omega$  pull-up resistor. If the VCC of NPN device is 12 VDC, and it is recommended to use 1 K $\Omega$  pull-up resistor.

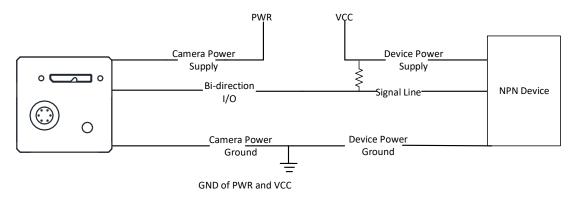


Figure 10-17 Line 2 Connecting to NPN Device as Output

# Chapter 11 Image Parameter

## 11.1 View Resolution

Click Image Format Control, and view Width Max and Height Max. Width Max stands for the max. pixels per inch in width direction and Height Max stands for the max. pixels per inch in height direction.



Figure 11-1 View Resolution



The camera displays the image with max. resolution by default.

## 11.2 Set ROI

If you are only interested in a certain region of the image, you can set a Region of Interest (ROI) for the camera. Setting Region of Interest can reduce the bandwidth of the image being transmitted. Thus increasing the frame rate to some extent.

# i NOTE

- The camera currently supports 1 ROI only, that is, there is Region 0 for Region Selector parameter only.
- Region of interest can be set only when you stop real-time acquisition.

Click Image Format Control > Region Selector, and enter Width, Height, Offset X, and Offset Y.

- Width: it stands for horizontal resolution in ROI area.
- Height: it stands for vertical resolution in ROI area.
- Offset X: it refers to the horizontal coordinate of the upper left corner of the ROI.
- Offset Y: it refers to the vertical coordinate of the upper left corner of the ROI.

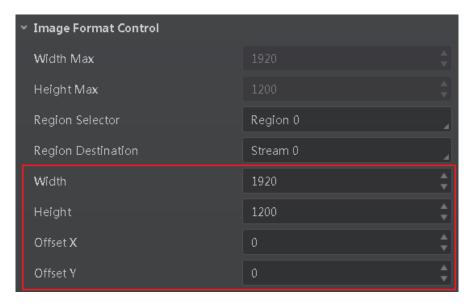


Figure 11-2 Set ROI



- The Width value plus Offset X value should not be larger than Width Max parameter value, Height value plus Offset Y value should not be larger than Height Max parameter value
- The ROI function may differ by camera models.

# 11.3 Set Image Reverse

## i NOTE

The image reverse function may differ by camera models.

**Reverse X** refers to the image reverses in a horizontal way, and **Reverse Y** refers to the image reverses in a vertical way.

You can click **Image Format Control**, and enable **Reverse X** or **Reverse Y** according to actual demands.

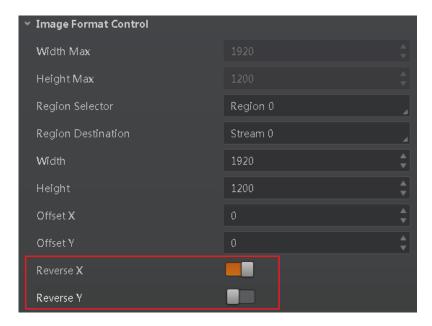


Figure 11-3 Set Image Reverse

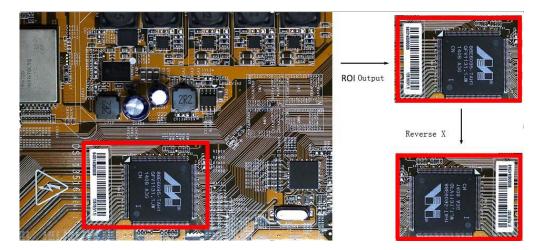


Figure 11-4 Image Reverse Comparison

# 11.4 Set Image Compression Mode

I NOTE

The function of the image compression is related with camera models, firmware and pixel format, and the actual product you purchased should prevail.

Without affecting image quality, this function allows the camera to compress data before transmitting to the external devices, and lower the usage of bandwidth, which belongs to lossless compression

Click Image Format Control > Image Compression Mode, and select HB as Image Compression Mode.

You can select **Compression** as **High Bandwidth Mode** according to actual demands. **Compression** only compresses the image data, and does not increase the frame rate.

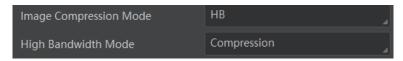


Figure 11-5 Set Image Compression Mode

You can view the mode's related parameters like **HB Abnormal Monitor** and **HB Version** in the device control attribute.



Figure 11-6 HB Abnormal Monitor and Version

- HB abnormal monitor is used to monitor image stream condition. If the size of compressed image is larger than that of raw image under HB function, this parameter will increase. When this parameter increases rapidly, it is recommended to disable the image compression mode.
- HB version refers to the version of this function.

## 11.5 Set Pixel Format

**i** NOTE

The pixel format may differ by camera models.

Table 11-1 Pixel Size of Different Pixel Formats

Pixel Format	Pixel Size (Bits/Pixel)
Mono 8, Bayer 8	8
Mono 10 Packed, Mono 12 Packed, Bayer 10 Packed, Bayer 12 Packed	12
Mono 10/12, Bayer 10/12, YUV422Packed, YUV 422 (YUYV) Packed	16
RGB 8, BGR 8	24

Click Image Format Control > Pixel Format, and set Pixel Format according to actual demands.

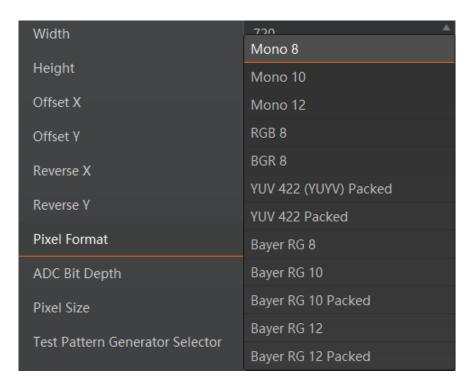


Figure 11-7 Set Pixel Format

## 11.6 Set Test Pattern

# i NOTE

The test pattern may differ by camera models.

The camera supports test pattern function. When there is exception in real-time image, you can check whether image of test mode have similar problem to determine the reason. This function is disabled by default, and at this point, the outputted image by the camera is real-time image. If this function is enabled, the outputted image by the camera is test image.

Click Image Format Control > Test Pattern, and set Test Pattern according to actual demands

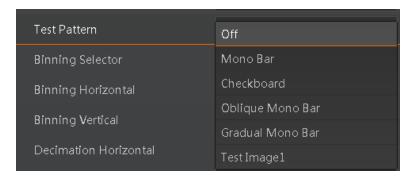


Figure 11-8 Set Test Pattern

The mono camera offers 5 test patterns, including **Mono Bar**, **Checkboard**, **Oblique Mono Bar**, **Gradual Mono Bar**, and **Test Image 1**.

The color camera offers 7 test patterns, including Mono Bar, Checkboard, Oblique Mono Bar, Gradual Mono Bar, Vertical Color Bar, Horizontal Color Bar, and Test Image 1.

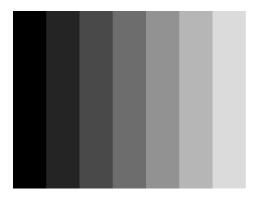


Figure 11-9 Mono Bar

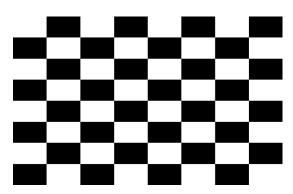


Figure 11-10 Checkboard

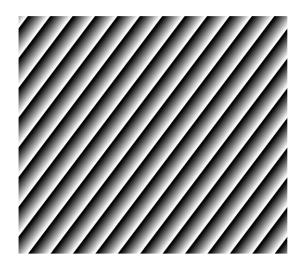


Figure 11-11 Oblique Mono Bar

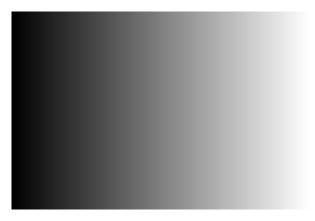


Figure 11-12 Gradual Mono Bar

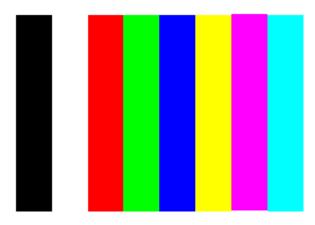


Figure 11-13 Vertical Color Bar



Figure 11-14 Horizontal Color Bar

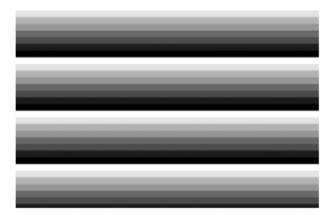


Figure 11-15 Test Image 1



The pattern of the test image 1 may differ by camera models.

## 11.7 Set Binning

The purpose of setting binning is to enhance sensibility. With binning, multiple sensor pixels are combined as a single pixel to reduce resolution and improve image brightness.

Click **Image Format Control**, and set **Binning Horizontal** and **Binning Vertical** according to actual demands.



Figure 11-16 Set Binning



- Binning Horizontal refers to the image's width, and Binning Vertical refers to the image's height.
- The binning function may differ by camera models.

## 11.8 Set Decimation

The decimation feature allows you to reduce the number of sensor pixel columns or rows that are transmitted by the camera. This procedure is also known as "subsampling". It reduces the amount of data to be transferred and may increase the camera's frame rate.

Click **Image Format Control**, and set **Decimation Horizontal** and **Decimation Vertical** according to actual demands.



Figure 11-17 Set Decimation

# I NOTE

- Decimation Horizontal refers to the image's width, and Decimation Vertical refers to the image's height.
- The decimation function may differ by camera models.

## 11.9 Set Exposure Time Mode

I NOTE

The exposure time mode may differ by camera models.

The camera offers 2 types of exposure time modes, including **Ultrashort** mode and **Standard** mode. Click **Acquisition Control** > **Exposure Time Mode**, and set **Exposure Time Mode** according to actual demands.

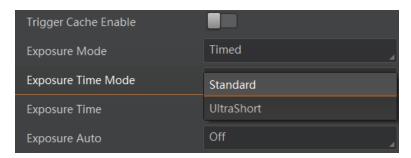


Figure 11-18 Set Exposure Time Mode

# 11.10 Set Exposure Auto

Under the ultrashort exposure time mode, the camera exposes within an ultrashort time. The camera supports **Off** exposure mode only, you can adjust **Exposure Time** manually only.

Under the standard exposure time mode, the camera supports 3 types of exposure methods: **Off**, **Once** and **Continuous**. Click **Acquisition Control** > **Exposure Auto**, and select **Exposure Auto** according to actual demands. The exposure method and principle are shown below.

Table 11-2 Exposure Method and Principle

Exposure Method	Principle
Off	The camera exposures according to the value configured by user in <b>Exposure Time</b> .
Once	Adjust the exposure time automatically according to the image brightness. After adjusting, it will switch to <b>Off</b> Mode.
Continuous	Adjust the exposure time continuously according to the image brightness.

When the **Exposure Auto** is set as **Off**, you can enter **Exposure Time** manually. When the **Exposure Auto** is set as **Once** or **Continuous**, the exposure time should be within the range of **Auto Exposure Time Lower Limit** and **Auto Exposure Time Upper Limit**.



Figure 11-19 Set Exposure Time under Once or Continuous Mode

## I NOTE

If the camera is under **Continuous** exposure method, once external trigger mode is enabled, the camera will automatically switch to **Off** exposure mode.

## 11.11 Set HDR

# I NOTE

The HDR function may differ by camera models.

The camera supports HDR (High Dynamic Range) function that the camera acquires images based on 4 sets of settings, and each with its own exposure time and gain.

Click **Acquisition Control**, enable **HDR Enable**, select **0**, **1**, **2** or **3** as **HDR Selector**, and set corresponding **HDR Shutter** and **HDR Gain**.



Figure 11-20 Set HDR

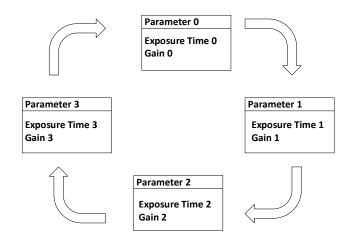


Figure 11-21 HDR Polling

## 11.12 Set Gain



The gain function may differ by camera models.

The camera has 2 types of gain, including the analog gain and digital gain. The analog gain is applied before the signal from the camera sensor is converted into digital values, while digital gain is applied after the conversion.

# 11.12.1 Set Analog Gain

The camera supports 3 types of analog gain modes: **Off, Once** and **Continuous**. Click **Analog Control**, and select **Gain Auto** according to actual demands. The analog gain mode and principle are shown below.

Table 11-3 Analog Gain Mode and Principle

Gain Mode	Principle
Off	The camera adjusts gain according to the value configured by user in <b>Gain</b> .

Gain Mode	Principle
Once	Adjust the gain automatically according to the image brightness. After adjusting, it will switch to <b>Off</b> Mode.
Continuous	Adjust the gain continuously according to the image brightness.

When the analog gain is set as **Once** or **Continuous**, the gain should be within the range of **Auto Gain Lower Limit** and **Auto Gain Upper Limit**.



Figure 11-22 Set Gain under Once or Continuous Mode

## I NOTE

When increasing the analog gain, the image noise will increase too, which will influence image quality. If you want to increase image grayscale value, it is recommended to increase the camera's exposure time. If the exposure time reaches its upper limit, and at this point, you can increase analog gain.

## 11.12.2 Set Digital Gain

Apart from analog gain, the camera supports digital gain function. When analog gain reaching its upper limit and the image is still too dark, it is recommended to improve image brightness via digital gain.

Click **Analog Control**, enable **Digital Shift Enable**, and enter **Digital Shift** according to actual demands. The range of **Digital Shift** is from -6 to 6.

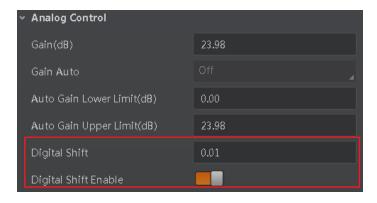


Figure 11-23 Set Digital Gain

## 11.13 Set Brightness

The camera brightness refers to the brightness when the camera adjusts image under **Once** or **Continuous** exposure mode, or **Once** or **Continuous** gain mode. You can set brightness as shown below.

i NOTE

You should enable **Once** or **Continuous** exposure mode, or **Once** or **Continuous** gain mode first before setting brightness.

Click **Analog Control** > **Brightness**, and set **Brightness** according to actual demand, and its range is from 0 to 255.

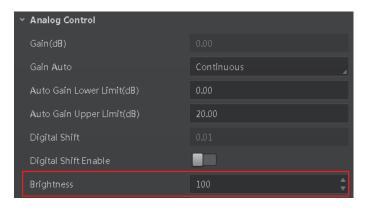


Figure 11-24 Set Brightness

I NOTE

After setting brightness, the camera will automatically adjust exposure time to let image brightness reach target one. Under **Once** or **Continuous** exposure mode, or **Once** or **Continuous** gain, the higher the brightness value, the brighter the image will be.

## 11.14 Set Black Level

The camera supports black level function that allows you to change the overall brightness of an image by changing the gray values of the pixels by a specified amount.

Click **Analog Control** > **Black Level Enable**, enable **Black Level Enable**, and enter **Black Level** according to actual demands. The range of black level is from 0 to 4095.



Figure 11-25 Set Black Level

## 11.15 Set White Balance

I NOTE

White balance is only available for color cameras.

The white balance refers to the camera color adjustment depending on different light sources. Adjust the Gain Value of the image's R channel and B channel to keep white regions white under different color temperatures. Ideally, the proportion of R channel, G channel and B channel in the white region is 1:1:1.

Click **Analog Control** > **Balance White Auto**, and select **Balance White Auto** according to actual demands.

White Balance Mode	Description
Off	You need to set the R, G, B value manually, between 1 and 4095. 1024 means ratio is 1.0
Once	Automatic white balance once. Adjust the white balance for a certain amount of time then stop. It implements an algorithm that finds possible gray areas in the Bayer data.
Continuous	Continuous automatic white balance. It implements an algorithm that finds possible gray areas in the Bayer data.

Table 11-4 White Balance Status Description

It is recommended to correct white balance when there is great difference between the camera's color effect and actual effect. You can correct white balance as shown below.

#### Steps:

- 1. Put a white paper in the range of the camera's field of view, and make sure the paper covers the entire field of view.
- 2. Set exposure and gain. It is recommended to set image brightness value between 120 and 160.
- 3. Select **Once** as **Balance White Auto**, and the camera will automatically adjust white balance for once.

If there is still great difference between correction effect and actual color, it is recommended to correct white balance according to following steps.

- 1. Select **Off** as **Balance White Auto**. At this time, **Balance Ratio** is **1024**.
- Find corresponding R/G/B channel in Balance Ratio Selector. Here we take Green as an example.
- 3. Find camera's R/G/B value.

4. Take **Green** as correction standard, and manually adjust other two channels (R channel and B channel) to let these three channels have same value.

# i NOTE

- Here we take Green as an example. For specific Balance Ratio Selector value, please refer to the actual condition.
- In order to avoid repeated correction after rebooting the camera, it is recommended to save white balance parameter to **User Set** after white balance correction. You can refer to the Section **Save and Load User Set** for details.
- If the light source and color temperature in environment change, you need to correct white balance again.

## 11.16 Set Gamma Correction

The camera supports Gamma correction function. Generally, the output of the camera's sensor is linear with the photons that are illuminated on the photosensitive surface of the sensor. Gamma correction provides a non-linear mapping mechanism as shown below.

- Gamma value between 0.5 and 1: image brightness increases, dark area becomes brighter.
- Gamma value between 1 and 4: image brightness decreases, dark area becomes darker.

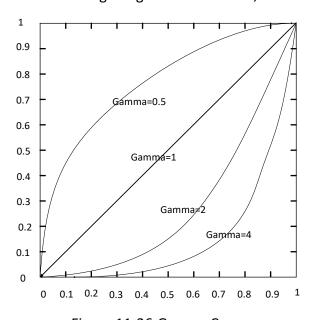


Figure 11-26 Gamma Curve

There are 2 types of Gamma correction, including **User** mode and **sRGB** mode. You can set User mode as shown below.

- 1. Click Analog Control > Gamma Selector.
- 2. Select User as Gamma Selector.
- 3. Enable Gamma Enable.

4. Enter **Gamma** according to actual demands, and its range is from 0 to 4.

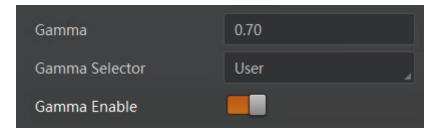


Figure 11-27 Set User Mode

You can set sRGB mode as shown below.

#### Steps:

- 1. Click Analog Control > Gamma Selector.
- 2. Select **sRGB** as **Gamma Selector**.
- 3. Enable **Gamma Enable**.

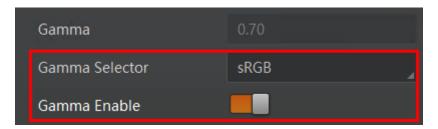


Figure 11-28 Set sRGB Mode

# 11.17 Set Sharpness

i NOTE

The sharpness function is available when the camera is in Mono and YUV pixel format.

The camera supports sharpness function that can adjust the sharpness level of the image edge, and this function is disabled by default.

Click **Analog Control** > **Sharpness Enable**, enable **Sharpness Enable**, and enter **Sharpness** according to actual demands. The range of the brightness is from 0 to 100.



Figure 11-29 Set Sharpness

# 11.18 Set Digital Noise Reduction

# i NOTE

- This function may differ by camera models.
- Excessive noise reduction will affect the image details.

The function of digital noise reduction can increase the image's SNR and improve its quality.

Click **Analog Control** > **Digital Noise Reduction Mode**, select **Expert** as **Digital Noise Reduction Mode**, and enter **Denoise Strength** and **Noise Correct** according to actual demands.

**Denoise Strength** refers to the intensity of the digital noise reduction, you can increase it to have a better effect. **Noise Correct** refers to the noise horizontal correction value, and it is used to adjust the noise curve.



Figure 11-30 Set Digital Noise Reduction

## 11.19 Set Hue

## I NOTE

- Hue is only available for color cameras.
- Make sure the camera's pixel format is not in mono format.

Adjusting the hue shifts the colors of the image.

- 1. Click **Analog Control** and enable **Hue Enable**.
- 2. Enter **Hue** according to actual demands.



Figure 11-31 Set Hue

## 11.20 Set Saturation

i NOTE

- Saturation is only available for color cameras.
- Make sure the camera's pixel format is not in mono format.

Adjusting the saturation changes the colorfulness of the colors. A higher saturation, for example, makes colors easier to distinguish.

#### Steps:

- 1. Click **Analog Control** and enable **Saturation Enable**.
- 2. Enter **Saturation** according to actual demands.



Figure 11-32 Set Saturation

# 11.21 Set Color Adjustment

**i** NOTE

This function may differ by camera models.

Color adjustment function allows you to select six color areas (red, green, blue, cyan, magenta, and yellow) in the image to set customized hue and saturation value.

- 1. Click **Analog Control** and enable **Color Adjustment Enable**.
- 2. Select **Color Adjustment Selector**, and set corresponding **Color Adjustment Hue** and **Color Adjustment Saturation** according to actual demands.



Figure 11-33 Set Color Adjustment

## 11.22 Set AOI

I NOTE

The AOI function may differ by camera models.

The camera supports AOI function that can adjust the brightness and white balance of the entire image based on the area you selected.

#### Steps:

- Click Analog Control > Auto Function AOI Selector, and select AOI 1 or AOI 2 Auto Function AOI Selector.
- 2. Enter Auto Function AOI Width, Auto Function AOI Height, Auto Function AOI Offset X, and Auto Function AOI Offset Y according to actual demands.
- Enable Auto Function AOI Usage Intensity if AOI 1 is selected as Auto Function AOI Selector. Or enable Auto Function AOI Usage White Balance if AOI 2 is selected as Auto Function AOI Selector.



Figure 11-34 Set AOI

## 11.23 Set LUT

A Look-Up Table (LUT) is a customized grayscale-mapping table. The LUT allows you to replace the pixel values in your images by values defined by you.

- 3. Click LUT Control, and enable LUT Enable.
- 4. Enter **LUT Index** according to actual demands, and its range is from 0 to 1023.
- 5. Enter **LUT Value** according to actual demands, and its range is from 0 to 4095.

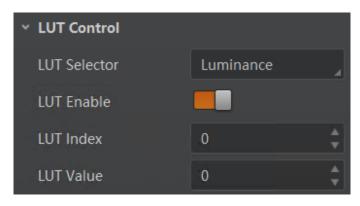


Figure 11-35 Set LUT

I NOTE

You cannot use Gamma correction function and LUT function at the same time.

## 11.24 Set Shading Correction

I NOTE

The shading correction function may differ by camera models.

The camera supports shading correction function that improves the image uniformity when you acquire a non-uniformity image due to external conditions. The shading correction type includes NUC correction, FPNC correction, and PRNUC correction.

Click **Shading Correction**, and enable **NUC Enable**. The **FPNC Enable** and **PRNUC Enable** will be automatically enabled or disabled according to the camera's condition.



Figure 11-36 Set Shading Correction

## **Chapter 12 Other Functions**

## 12.1 Device Control

I NOTE

The specific device control parameters may differ by camera models.

In the **Device Control** attribute, you can view device information, edit device name, reset device, etc. The specific parameters in **Device Control** attribute are shown below.

Table 12-1 Device Control Parameter Description

Posseriation Posseriation			
Parameter	Read/Write	Description	
Device Scan Type	Read only	It is the scan type of the sensor.	
Device Vendor Name	Read only	It is the name of device manufacturer.	
Device Model Name	Read only	It is the device model.	
Manufacture Info.	Read only	It is the manufacturer information.	
Device Version	Read only	It is the device version.	
Device Firmware Version	Read only	It is the device firmware version.	
Device Serial Number	Read only	It is the device serial number.	
Device User ID	Read and write	Device name and it is empty by default. You can set according to your preference.	
		<ul> <li>If User ID is empty, the client software displays the device model.</li> </ul>	
		<ul> <li>If you set it, the client software displays the User ID you set.</li> </ul>	
Maximum Device Response Time	Read only	It is the device max. response time. If it has no response after this time, the device is disconnected.	
Device Manifest Table Address	Read only	It is the ID of GenICam XML that the device selects.	
Device SBRM Address	Read only	It is the base address register.	

Parameter	Read/Write	Description	
Device Timestamp	Read only	It is the device timestamp.	
Device Timestamp Latch	Read and write	Click <b>Execute</b> to get the device timestamp.	
Device Timestamp Increment	Read only	It is the max. value of the device timestamp.	
Device Protocol Endianness	Read only	It is the device protocol endianness.	
Device Implementation Endianness	Read only	It is the device operating endianness.	
Device Uptime (s)	Read only	It is the period of time when device is powered up.	
Board Device Type	Read only	It is the device type.	
USB Speed Mode	Read only	It is the speed mode of USB interface, including HighSpeed (USB 2.0) and SuperSpeed (USB 3.0).	
Device Connection Status	Read only	It is the device connection status.	
Device Link Throughput Limit Mode	Read and write	It controls if the Device Link Throughput Limit is active. When disabled, lower level TL specific features are expected to control the throughput. When enabled, Device Link Throughput Limit controls the overall throughput.	
Device Link Throughput Limit (Bps)	Read and write	It limits the maximum bandwidth of the data that will be streamed out by the device on the selected link. If necessary, delays will be uniformly inserted between transport layer packets in order to control the peak bandwidth.	
Device Link Current Throughput	Read only	It is the current transmission bandwidth.	
Device Command Timeout	Read only	If the device has no response after this time, the device is disconnected or command timeout.	

Parameter	Read/Write	Description
Device Sensor Throughput Limit	Read and write	It controls device flow, and can be set according to actual bandwidth to avoid image lose.
Device Command Timeout	Read only	It is the device max. response time.
Device Stream Channel Count	Read only	It is the quantity of device stream channel.
Device Reset	Read and write	Click <b>Execute</b> to reset the device.
Device Temperature Selector	Read and write	It selects device component temperature.
Device Temperature	Read only	It displays the real-time temperature of the device component you selected in <b>Device Temperature Selector</b> .
Find Me	Read and write	Click <b>Execute</b> to let red indicator flash once, and find device.
Device Max Throughput (bps)	Read only	It is the maximum flow of device operation.
Device PJ Number	Read only	It is the device's project number.
HB Abnormal Monitor	Read only	It monitors image stream condition.
HB Version	Read only	It is the version of the image compression mode.

## 12.2 Embedded Information in Image

I NOTE

The embedded information function may differ by camera models.

The camera supports adding and embedding the collection information to the image data. You can set in the client software and define which information to be embedded in the image data.

Embedded information includes following categories: **Timestamp, Gain, Exposure, Brightness Info, White Balance, Frame Counter, Ext Triggering Count, Line Input Output, and ROI Position**.

Each category of embedded information has its unique data format.

Table 12-2 Embedded Information Data Format

No.	lable 12-2 Embedded Information Data Format			
NO.	Information Type	Byte	Data Format Description	
1	Timestamp	4 Bytes	4 bytes are used to transfer the timestamp information.	
2	Gain	4 Bytes	4 bytes are used to transfer the gain information.	
			Each low 8 bits of the 4 valid data are combined to transfer the gain information.	
			Value Range: 0 to 1023.	
			Note: High bits will be complemented with 0 automatically.	
3	Exposure	4 Bytes	4 bytes are combined to show the exposure time, and the unit is $\mu s$ .	
4	Brightness Info.	4 Bytes	4 bytes are used to transfer the brightness information.	
			Value Range: 0 to 4095.	
			Note: High bits will be complemented with 0 automatically.	
5	White Balance	8 Bytes	R/G/B occupies 2 bytes each.	
			Value Range: 0 to 4095.	
6	Frame Counter	4 Bytes	Value Range: 0 to 2 <sup>32</sup> -1.	
7	Ext Trigger Count	4 Bytes	Value Range: 0 to 2 <sup>32</sup> -1.	
8	Line Input Output	4 Bytes	4 bytes are used to transfer the line input and output information.	
9	ROI Position	8 Bytes	4 bytes stand for the start point, and 4 bytes stand for the length and width.	
			In specific, the column coordinate occupies 2 bytes, and the row coordinate occupies 2 bytes. The column coordinate information comes first.	
			In specific, the length and width occupy 2 bytes respectively, and the length information comes first.	

## i NOTE

- The specific embedded information categories may differ by camera models.
- The camera embeds category that you select into the image data. The ROI area do not influence collection information embedding. If the ROI area is small and there is not enough space in first line image, and then the collection information will be embedded into the second line image.
- The low 8-bit of each valid data storages image embedded information.

Click Image Format Control > Embedded Image Info Selector, select specific parameters as Embedded Image Info Selector, and enable Frame Spec Info.

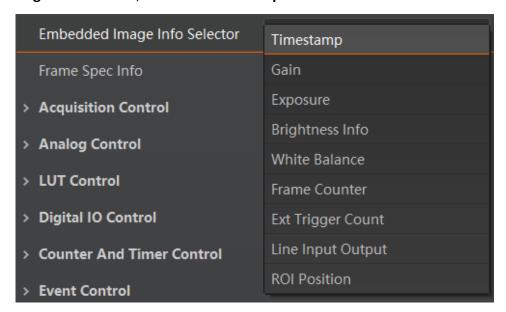


Figure 12-1 Set Embedded Information

#### 12.3 Set Event Control



The event control function may differ by camera models.

The event control function allows you to enable event messages and camera events like Acquisition Start, Acquisition End, etc.

When the **Event Notification** is set to **Notification On**, the camera can generate an event and transmit a related event message to the computer whenever a specific situation occurs.

#### Steps:

- 1. Click **Event Control**, and select specific event in **Event Selector** according to actual demands.
- 2. Set Notification On as Event Notification.

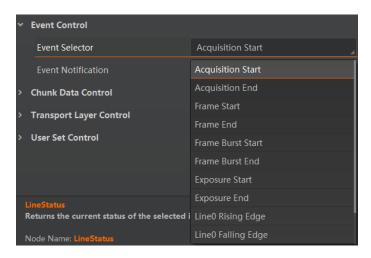


Figure 12-2 Select Event

3. Right click the connected camera, and click **Event Monitor**.

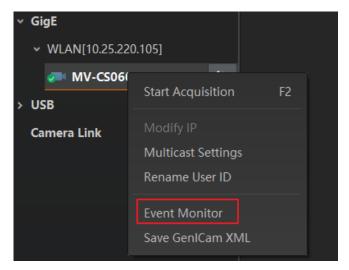


Figure 12-3 Click Event Monitor

4. View the specific event information in the event monitor interface.

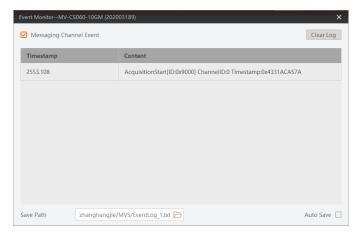


Figure 12-4 Event Monitor Interface

## 12.4 Transport Layer Control

I NOTE

The specific transport layer control parameters may differ by camera models.

You can go to **Transport Layer Control** to view the camera's load size, GenCP version, etc.

Table 12-3 Transport Layer Control Description

Parameter	Read/Write	Description
Paylode Size	Read only	It is the camera's load size.
GenCP Version Major	Read only	It is the major version in GenCP version.
GenCP Version Minor	Read only	It is the minor version in GenCP version.
U3V Version Major	Read only	It is the major version in U3V version.
U3V Version Minor	Read only	It is the minor version in U3V version.
U3VCP SIRM Available	Read only	It sets whether the device supports one flow interface at least.
U3VCP EIRM Available	Read only	It sets whether the device supports one event interface at least.
U3VCP IIDC2 Available	Read only	It sets whether the device supports IIDC2 register mapping.
U3V Max Command Transfer Length	Read only	It is the device max. command transmission length.
U3V Max Acknowledge Transfer Length	Read only	It is the device max. data transmission length.
U3V Number Of Stream Channels	Read only	It is the quantity of stream channel.
U3V SIRM Address	Read only	It is the mapping address of SIRM.
U3V SIRM Length	Read only	It is the length of each SIRM.

Parameter	Read/Write	Description
U3V Current Speed	Read only	It is the current USB linking speed.

## 12.5 U3V Protocol Control

I NOTE

The specific parameters may differ by camera models.

You can go to **Stream Control** to view USB transfer size, transfer times, final 1 value and final 2 value.

Table 12-4 Stream Control Parameters

Parameter	Read/Write	Description
U3V SI Payload Transfer Size	Read only	It is the batch transmission size of stream data.
U3V SI Payload Transfer Count	Read only	It is the batch transmission times of stream data.
U3V SI Payload FinalTransfer1 Size	Read only	It is the Final 1 size of stream data.
U3V SI Payload FinalTransfer2 Size	Read only	It is the Final 2 size of stream data.

## 12.6 Transfer Control

I NOTE

The transfer control may differ by camera models.

You can go to the **Transfer Control** attribute to view the camera's transfer sources, transfer mode, queue information, etc.

Table 12-5 Transfer Control Description

Parameter	Read/Write	Description
Transfer Selector	Read and write	It selects the transfer source.
Transfer Control Selector	Read and write	It selects the transfer mode.

Parameter	Read/Write	Description
Transfer Queue Max Block Count	Read only	It displays the max. image quantity that the camera memory can save before the compression.
Transfer Queue Current Block Count	Read only	It displays the current saved image quantity. When the quantity is smaller than 1 GB, it displays 0 or 1.
Transfer Queue Over Flow Count	Read and write	It is the image quantity discarded by FPGA.
Transfer Queue Mode	Read and write	It is the operating mode of memory queue.

## 12.7 Save and Load User Set

The camera supports 4 sets of parameters, including 1 default set and 3 user sets. The relation among 4 sets of parameters is shown below.

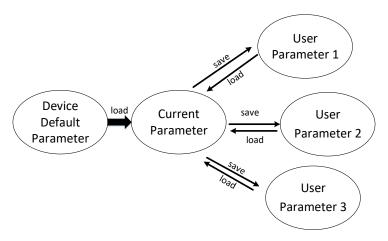


Figure 12-5 Parameter Relation

You can save parameters, load parameters and set user default as shown below.

#### Save Parameters

#### Steps:

- 1. Click **User Set Control**, and select a user set in **User Set Selector**. Here we take selecting **User Set 1** as an example.
- 2. Click **Execute** in **User Set Save** to save parameters.

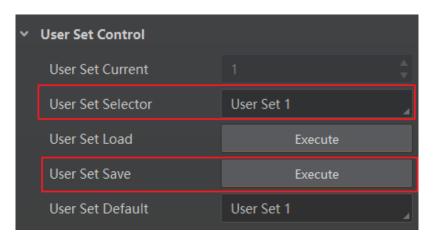


Figure 12-6 Save User Set

#### Load Parameters

#### Steps:

- 1. Click **User Set Control**, and select a user set in **User Set Selector**. Here we take selecting **User Set 1** as an example.
- 2. Click **Execute** in **User Set Load** to load parameters to the camera, as shown below.

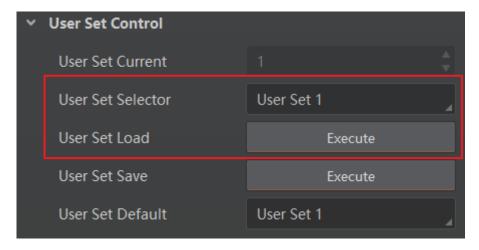


Figure 12-7 Load User Set

I NOTE

Loading parameters is available when connecting with camera, but without acquisition.

#### Set User Default

You can also set default parameter by selecting parameter from drop-down list of **User Set Default**, as shown below.

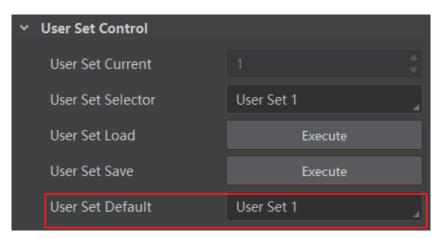


Figure 12-8 Set User Default

## 12.8 Update Firmware

The camera supports firmware updating via the MVS client software.

## I NOTE

- Before updating, make sure power cable and others are properly connected.
- Please use the firmware package of the corresponding camera model for updating.

#### Steps:

- 1. Click **Tool > Firmware Updater** to open the update interface.
- 2. Select corresponding device type like GigE, USB, or Camera Link.
- 3. Click update.
- 4. Click to select the update file in the local computer.
- 5. Click **Update** to start updating.

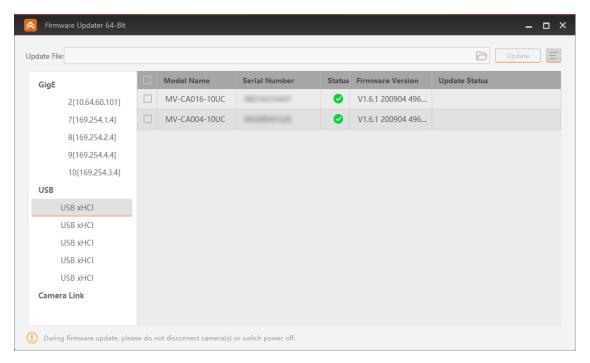


Figure 12-9 Update Firmware

## i NOTE

- The camera will reboot automatically after updating the firmware.
- The firmware updating process may take a few minutes, please wait patiently.
- During firmware updating, do not disconnect the camera or switch power off.

# **Chapter 13 Revision History**

Table 13-1 Revision History

Version No.	Document No.	Date	Revision Details
2.1.0	UD22554B	Jan. 4, 2021	<ul> <li>Modify Section Appearance.</li> <li>Modify Section Enable Strobe Signal.</li> <li>Add Section Set Image Compression Mode.</li> <li>Add Section Set Digital Noise Reduction.</li> <li>Add Section Set Color Adjustment.</li> <li>Modify Section Device Control.</li> <li>Add Section Transfer Control.</li> </ul>
1.6.1	UD21438B	Sep. 21, 2020	<ul> <li>Add Section Overview.</li> <li>Modify Section Appearance.</li> <li>Modify Section Check Driver.</li> <li>Add Section Sensor Shutter Mode.</li> <li>Modify Section Set External Trigger Source.</li> <li>Add Section Set Anyway Trigger.</li> <li>Modify Section Enable Strobe Signal.</li> <li>Modify Section Set Pixel Format.</li> <li>Modify Section Test Pattern.</li> <li>Add Section Exposure Time Mode.</li> <li>Add Section U3V Protocol Control.</li> </ul>
1.0.0	UD13016B	Jan. 9, 2019	Original version.

# Appendix A Camera Parameter Index

Table Appendix A-1 Camera Parameter Index

Attribute	Parameter	Section
Device Control	Device Scan Type	Section Device Control
	Device Vendor Name	
	Device Model Name	
	Manufacturer Info	
	Device Version	
	Device Firmware Version	
	Device Serial Number	
	Device User ID	
	Maximum Device Response Time	
	Device Manifest Table Address	
	Device SBRM Address	
	Device Timestamp	
	Device Timestamp Latch	
	Device Timestamp Increment	
	Device Protocol Endianness	
	Device Implementation Endianness	
	Device Uptime (s)	
	Board Device Type	
	USB Speed Mode	
	Device Connection Status	
	Device Link Throughput Limit Mode	
	Device Link Throughput Limit (Bps)	
	Device Link Current Throughput	
	Device Command Timeout	
	Device Sensor Throughput Limit	

	Device Command Timeout		
	Device Stream Channel Count		
	Device Reset		
	Device Temperature Selector		
	Device Temperature		
	Find Me		
	Device Max Throughput (bps)		
	Device PJ Number		
	HB Abnormal Monitor		
	HB Version		
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	Height Max	ROI	
	Region Selector		
	Width		
	Height		
	Offset X		
	Offset Y	7	
	Reverse X	Section Set Image Reverse	
	Reverse Y		
	Pixel Format	Section Set Pixel Format	
	Pixel Size		
	Test Pattern Generator Selector	Section Set Test Pattern	
	Test Pattern		
	Binning Selector	Section Set Binning	
	Binning Horizontal		
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	Decimation Horizontal	Section Set Decimation	
	Decimation Vertical		

	Embedded Image Info Selector	Section Set Embedded Information in Image
	Frame Spec Info	
Acquisition Control	Acquisition Mode	Section Set Frame Rate
	Acquisition Stop	
	Acquisition Burst Frame Count	
	Acquisition Frame Rate	
	Acquisition Frame Rate Control Enable	
	Resulting Frame Rate	
	Trigger Selector	Section External Trigger Mode
	Trigger Mode	
	Trigger Software	
	Trigger Source	
	Trigger Activation	
	Trigger Delay (μs)	
	Trigger Cache Enable	
	Sensor Shutter Mode	Section Sensor Shutter Mode
	Exposure Mode	Section Set Exposure Time
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	Exposure Time	
	Exposure Auto	
	Auto Exposure Time Lower Limit (μs)	
	Auto Exposure Time Upper Limit (μs)	
	HDR Enable	Section Set HDR
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	HDR Shutter (μs)	
	HDR Gain	
Analog Control	Gain (dB)	Section Set Gain
	Gain Auto	

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Digital Shift Enable	
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Balance Ratio Selector	
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Gamma Section Set Gamma Correction	Section Set Gamma Correction
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Sharpness Enable Section Set Sharpness	
Sharpness	
Digital Noise Reduction Mode Section Set Digital Noise	
Denoise Strength Reduction	
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Hue Section Set Hue	Section Set Hue
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Saturation Enable	
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Auto Function AOI Offset X	
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	Auto Function AOI Usage Intensity	
	Auto Function AOI Usage White Balance	
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	LUT Index	
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Shading	NUC Enable	Section Set Shading Correction
Correction	FPNC Enable	
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	Line Mode	
	Line Inverter	
	Line Status	
	Line Status All	
	Line Debouncer Time (μs)	
	Line Source	
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Control	Counter Event Source	
	Counter Reset Source	
	Counter Reset	
	Counter Value	
	Counter Current Value	
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Transport Layer Control	Paylode Size	Section Transport Layer Control
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	GenCP Version Minor	
	U3V Version Major	
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	U3VCP SIRM Available	
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	U3VCP IIDC2 Available	
	U3V Max Command Transfer Length	
	U3V Max Acknowledge Transfer	
	Length	
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	U3V SIRM Length	
	U3V EIRM Address	
	U3V EIRM Length	
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	U3V SI Payload Transfer Count	
	U3V SI Payload FinalTransfer1 Size	
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	Transfer Queue Max Block Count	
	Transfer Queue Current Block Count	
	Transfer Queue Over Flow Count	

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	Transfer Queue Mode	
User Set Control	User Set Current	Section Save and Load User Set
	User Set Selector	
	User Set Load	
	User Set Save	
	User Set Default	

